Course Plan (Sample Only)

B1317 BSc Computer Science / Games Technology Double Major

Semester 1 2020 entry

Semester 1			Semester 2	
	ICT100 Transition to IT ICT159 Foundations of Programming	3pts	MSP100 Career Learning: Managing Your Career (MAS162 if MAS164 completed)	3pts
Year 1	MAS162 Foundations of Discrete Mathematics (see unit pre-requisites- MAS164) Year 1 Unit (General Elective) Recommended: MAS183 <i>or</i> MAS182 (MSP100 ¹ - if completing MAS164)	3pts 3pts 3pts 12pts	ICT169 Foundations of Data Communications ICT170 Foundations of Computer Systems ICT167 Principles of Computer Science	3pts 3pts 3pts 12pts
Year 2	BSC203 Introduction to ICT Research Methods. ICT284 Systems Analysis and Design ICT283 Data Structures and Abstractions ICT289 Computer Graphics Principles and Programming	3pts 3pts 3pts 3pts 12pts	MAS225 or BRD2xx/MSP2xx ² University Breadth Unit ICT285 Databases ICT290 Games Design and Programming Year 2 Unit (General Elective). Recommended ICT286 Web and Mobile Computing.	3pts 3pts 3pts 3pts 12pts
Year 3	ICT380 (recommended) or BSC301 Applied Research Skills in ICT ICT373 Software Architectures ICT397 Advanced Games Design and Programming ICT371 Games Development	3pts 3pts 3pts 3pts 12pts	ICT302 IT Professional Practice Project ICT374 Operating Systems and Systems Programming ICT319 Intelligent Systems ICT398 Virtual Environments for Games and Simulations	3pts 3pts 3pts 3pts 12pts

¹ First year students who are required to complete MAS164 should select the unit indicated in blue.

² Any of the BRD2/MSP2 coded units may be chosen. Will also accept PEN120 General Physics or MAS225 Discrete Mathematics and Management Science.

There may be a recommendation to complete an Advanced AI/Machine Learning unit when available for CS majors in place of an elective. This is in addition to the unit Intelligent Systems as the AI coverage in CS is being increased.

Disclaimer: This course plan is a sample only and must be read in conjunction with the full course structure, unit prerequisites and enrolment options as per the online <u>Handbook</u>. Correct as at 21/01/2020