

Bachelor of Arts in Community Development 2022 course plan for semester 1 start

Welcome to the Community Development program at Murdoch. Below is a study plan to help you with enrolment. The plan below is for a full-time study load (12 credit points per semester) but you can study part-time by spreading the units over a longer period. Please get in touch with us if you have questions, or if you are looking for some guidance.

Academic Chair for Community Development – Cam Tero: c.tero@murdoch.edu.au

You can also contact the Murdoch MyAdvice team on advice@murdoch.edu.au

	Semester 1		Semester 2	
Year 1	COD125 Introduction to Community Development	6	COD201 Stories of Doing Community Work	3
	SUS100 Introduction to Sustainable Development		Elective	3
	ART101 Coming Into Community	3	Elective	3
		3	MSP100 Career Learning	3
Year 2	SUS207 International Aid and Development	3	COD302 Creative Ways to Work with Community	3
	COD214 Social Policy and Community Change	3	Elective	3
	Elective	3	Murdoch Spine Unit	3
	Arts Core Unit of your choice	3	Arts Core Unit of your choice	3
Year 3	SUS310 Sustainable Urban Communities	3	COD301 Indigenous Community Development	3
	Elective	3	COD303 Preparing for Professional Community Practice (Approved Murdoch Spine unit)	3
	Elective	3	Elective	3
	Elective	3	Arts Core unit of your choice	3

Notes:

	Gold coloured spaces show the core units for the Community Development major
	Silver coloured spaces are for your electives which you can use to undertake other units you are interested in, or to build a second major, a co-major, or one or two minors
	Cream coloured spaces are for the Bachelor of Arts core units. Complete ART101 for your first year of study, and after that you can choose other units to fill these spaces. Current options include BAR200, ART201 and ART202
	Bronze coloured spaces are for the three Murdoch 'career spine' units. Community Development students undertake COD303 in their final year.