

Bachelor of Arts in Community Development: 2022 course plan for mid-year start

Welcome to the Community Development program at Murdoch. Below is a study plan to help you with enrolment. The plan below is for a full-time study load (12 credit points per semester) but you can study part-time by spreading the units over a longer period. If you have questions or need some further guidance, please get in touch with Cam Tero, Academic Chair for Community Development: c.tero@murdoch.edu.au

	Semester 1		Semester 2	
Year 1			SUS100 Introduction to Sustainable Development	3
			ART101 Coming Into Community	6
			Elective	3
Year 2	COD125 Introduction to Community Development	3	COD201 Stories of Doing Community Work	3
	COD214 Social Policy and Community Change	3	COD301 Indigenous Community Development	3
	Elective	3	Elective	3
	MSP100 Career Learning	3	Arts Core Unit of your choice	3
Year 3	SUS207 Overseas Aid and International Development	3	COD302 Creative Ways to Work with Community	3
	Elective	3	Elective	3
	Elective	3	Elective	3
	Arts Core Unit of your choice	3	COD303 Preparing for Professional Community Practice (Approved Murdoch Spine unit)	3
Year 4	SUS310 Sustainable Urban Communities	3		
	Elective	3		
	Murdoch Spine unit of your choice	3		
	Arts Core unit of your choice	3		

Notes:

	Gold coloured spaces show the core units for the Community Development major
	Silver coloured spaces are for your electives which you can use to undertake other units you are interested in, or to build a second major or one or two minors
	Cream coloured spaces are for the Bachelor of Arts core units. Complete ART101 for your first year of study, and after that you can choose other units to fill these spaces. Current options include BAR200, ART201 and ART202
	Bronze coloured spaces are for Murdoch 'career spine' units. Community Development students undertake COD303 in their final year.